

# Kawaii Kon 2010 Costume Contest Registration Form

Please print. We must be able to read this form. *(Only one form per group required)*  
A parent must fill out this form if the child participating is under the age of 11.

Name of Cosplayer: \_\_\_\_\_

How can we contact you (after Kawaii Kon)?

\_\_\_\_\_

Additional Group Members:

\_\_\_\_\_

Name of Character: \_\_\_\_\_

Name of show, series, or anime game the character is from:

\_\_\_\_\_

Name of person who made the costume:

\_\_\_\_\_

Trophies will be awarded for the following categories:

Experience Level (check one):	Awards to be Judged for (check <b>all</b> that apply):	
Master _____	Best in Show _____	Best Novice _____
Novice _____	Best Overall Presentation _____	Best Master _____
Youth (12 and under) _____	Best Overall Craftmanship _____	Judges' Choice _____
	Best in Youth _____	

*(The Judges may adjust your level accordingly based on their interview or provide one if left blank)*

## **COSTUME CONTEST RULES**

A contestant may receive only one award from Kawaii Kon but might receive awards from third parties. There may be more awards given than those listed above. Some awards may not be given. All awards are presented at the Judges discretion. **The Costume Contest judging will take place before the scheduled Contest Presentation.**

**Please review the program guide for exact time and location.**

**Kawaii Kon 2010 Costume Contest Rules.** Please carefully review these rules and regulations:

1. Public nudity is illegal in Hawaii, so come fully clothed. Please remember that children will most likely be present. It is not your or our job to educate them in the birds and bees. Keep it clean folks.

**2. Please bring a picture reference of your character copied from a primary source (manga, magazine, screen capture, etc).**

*No hand drawn references please. The judges need to see what the official version of the character looks like. Please bring at least one (1) 5"x7" to 8 1/2"x11" color image. Reference images will not be returned, so please do not bring anything you wish to keep (actual books or magazines).*

3. Registration forms will be available on the Kawaii Kon website as well as during the convention on Friday and Saturday at the information desk and at the costume contest lineup/judging. All participants are required to obtain a costume contest registration form, set of rules and to attend the lineup/judging session in costume. Please bring this completed costume contest registration form with you. *Only one form per group please, use the back if needed.*

4. You must be able to prove you have read and followed these rules. *If you cannot do so, you will be disqualified.*

5. Due to the expected turnout for this event, we reserve the right to limit the number of entries on a first come, first served basis. Currently we have an upper limit of 60 entries. This may be adjusted lower depending on the number of group entries. *Please arrive early for the costume contest lineup/judging to help assure your entry in the contest.*

**6. Please check the program guide or at the information desk for the exact time and place of the pre-judging and the Contest.**

7. If at any time, any contestant becomes unruly and disrupts or interferes with the Costume Contest, they will be disqualified and asked to leave. If they continue to be a disruption after being disqualified from either the rehearsal, setup or during the contest, their convention badge and membership will be revoked and Convention Center security will escort the offender from the premises.

8. *There is no official category for Original Costumes.* If you wish to enter such a costume as an entry, you may do so only if there are spaces left after the official cutoff for entries has taken place.

***Please bring a picture reference of your character copied from a primary source (manga, magazine, screen capture, etc). Not hand drawn please. Any size from 5" x 7" to 8 1/2" x 11" (No thumbnail images please). The judges need to see what the official version of the character looks like.***